ALL IN

13+ TEEN 75

CATWOMAN™

THE ORIGINAL SINS OF SELINA KYLE

GRØNBEKK
DELPECHE

ENTER: RED HOOD!

BATMAN

HUSH

#159

WRITTEN BY
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ART AND COVER BY
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ALL IN

APRIL

budapest, years ago. two days before everything went wrong.

It was fun.

CATWOMAN: NEVER LET THEM SMELL BLOOD PART 1

TORUNN GRØNBEKK SCRIPT PATRICIO DELPECHE ART & COLORS STEVE WANDS LETTERS SEBA FIUMARA COVER
FRANK CHO & SABINE RICH, INHYUK LEE VARIANT COVERS NOOBOVICH 1:25 VARIANT COVER FRANK CHO & SABINE RICH 1:50 VARIANT COVER
JAMES REID ASSISTANT EDITOR ARIANNA TURTURRO EDITOR ROB LEVIN GROUP EDITOR

Reckless.

Clara?

Thrilling.

Has it been an hour already?

Dangerous.

This is so damn hot, Clara.

Fun.

Hello?

That's why I stayed.

The trick is to know the rules--

I was only saying...you know, you can be a bit--

--before you break them.

The intricate societal norms in place to distinguish the wealthy from the rich.

What the [redacted], Frankie?

You don't neg *me*, Josef.

They are in everything, from what you wear to what you talk about.

I only meant--

I can practically smell the ***message board*** on you.

What the [redacted] is that supposed to mean?

It means that she knows all your cheap tricks, Josef.

(And what you don't talk about.)

Frankie knew the rules better than anyone.

All is fair in love and war an' all that--

She played the outrageous heiress.

And if your lines work, who am I to argue?

But what I don't understand is...

Doesn't it bother you that every woman who spends the night with you regrets it?

What?

Easily bored--

--never impressed.

Give the poor kid a break, Frankie.

Evie, can you talk some sense into her?

Oh, I've *tried.*

Hey Clara, I was looking for the bathroom and walked in on your boy. Sorry about that.

Not even I knew what was true and what was part of the character.

Long as he's still tied up. He has another--

--23 minutes to go.

What happens in 23 minutes?

What do you think, buddy?

Not that it mattered.

Hey girls--

--any chance you can get the name of Ben's first pet? Or like, does he have a dog?

I liked her.

His dog? Security question?

Mhm.

Leave it to me.

Trusted her.

What are the two of you whispering about?

We're trying to decide which of us gets you tonight, Ben.

...what?

I'm trying to convince Evie to come to Saint-Tropez with me on Friday.

The evening's entertainment is here!

And so did they--

That's where my parents are.

Well, of course. ***Everyone*** is there for the Nat.

--the spoiled offspring of the wealthy elite.

SINNERS!

HERETICS!

REPENT!

Good god, Karl.

Careful now, Evie. If you use the Lord's name in vain, the sisters might spank you.

I didn't like them.

What's with the pigs?

Which was just as well--

Oh, it's a *bet.* If Josef here--

Never mind, I don't want to know.

Oh, it's so cute!

It's almost like a dog.

You don't know much about dogs, huh?

--as we were there to rob them.

Are you a dog person, Ben?

Yeah. We got a dog a few years ago...I think I love it more than my parents.

What's its name?

de Gaulle.

After Charles?

The team was solid.

Password Recovery

To reset your password please enter your

De Gaulle

Recover Password

Login

Eh, yeah, suppose so.

Charles de Gaulle. Then I think we should name the piggy Vichy.

I'm in.

Great work, girls. That's all we need...Eh--

Frankie and Suzy.

--are the nuns... stripping?

Yup.

All right, then. We're done here.

How are the guys doing?

saint-tropez.
meanwhile.

We've reached the stage of our renovations where we're looking to finalize the electrical blueprint.

SNK Security

But from previous experience, we know that having a security plan ***before*** we let the electrician in will save us all a lot of money.

That is music to my ears.

John "Long John" Johnson.

SNK

Shota.

Now, we are looking for a security ***partner*** who will be with us every step of the way, beginning with outlining the property's weak points.

Your company comes highly recommended, but my client is a ***careful*** man--

And he is particularly interested in what routines you employ in your day-to-day operations.

You can have all the sensors and cameras in the world, but it doesn't help if you don't have the right people on the job.

LOADING

Of course... We have strict routines to ensure the highest possible security for our clients.

Tell me about them.

The team was solid.

Question--he's a politician, right? Secretary of State? How can he afford all this?

saint-tropez, the next day.

I think the money preceded the politics, Dewey.

Right...

Run it again. *Suzy.*

Evie and Frankie managed to get Ben Fournier's personal information, so I was able to gain access to the security system through him--

--which means we have eyes all over the property, and a way to trigger a security alert in their system.

We'll trigger the alert, Suzy will intercept the call, and Shota and I will go in as employees of SNK Security.

Long John and Shota have already mapped out SNK's routines, and we know that the Fourniers will be at the gala tomorrow.

Frankie and Long John are our eyes at the gala. Dewey is our driver--

The plan was good. The team was ready.

And Sugar will be our backup driver waiting downhill--should something happen.

We're ready, Theodore.

Yet something was wrong.

Evie.

The oppressive air of Budapest had followed us to Saint-Tropez.

What if the Fournier's security escorts you into the office?

We'll improvise.

Theodore Belov's silence loomed over us.

I don't like it.

There's always some improvisation, Mr. Belov.

We can't predict everything--

But it wasn't enough to make me leave.

No, but we can ***prepare*** for anything.

I want you to bring Donny and Anton.

What?

Four people to fix a server is--

This is not negotiable, Evie. Deal with it.

Get ready. No more delays.

But I think I knew.

Because he knew. Shota knew.

What happened?

All good. Anton and Donny are joining us tomorrow.

...

This means we'll need to add them to the SNK system, and I suppose we need two more uniforms, too...

Do you know what's in these files?

No...Theodore just told us to get the hard drive and the contents of the safe.

So...all this work...and all the money he's spent...for some *information?*

Do we know that it's not like... state secrets or something?

I mean, this is *theft* we're doing...not *terrorism?*

I think it's personal, Sugar. You know how Theodore is. He likes leverage.

Who's coming to the *White Party?*

A bunch of spoiled brats showing off whatever designer bags they've maxed out their credit cards for?

Sign me up...I *love* brats.

later that night

So, this is what happens--

--when you let vanity go unchecked.

I thought you had warmed to them...these people.

That's not fair...! Like, I had it first...she's, like, copying me!

No.

If anything, I'm struggling to consider them *people.*

I used to think money would solve all my problems.

I used to think I would make a *good socialite.*

But I'm not sure they exist. Maybe they're all doomed to become self-obsessed toddlers.

What is bothering you?

I can't *control* Anton--

And I don't *know* Donny.

Shota knew something was off.

We could run. Leave.

I am prepared.

They would never find us.

And if I'm honest, it annoyed me.

It's not that easy, you know...to leave everything behind.

Reinvent everything...it's harder than you think.

I can leave everything behind but **you.**

...But you want to do this.

It annoyed me that he was so ready to walk away from the job--

Yes. What about you?

I'll do whatever you want.

And I'm not going anywhere without you.

--the team, the planning, the days and **weeks** of work--

But I have known Theodore for many years, and he has never been like this before.

--and the paycheck. The **money.**

I was annoyed that he **asked**--

I am prepared. Say the word...

All right, Shota...My safe word is ***platypus.***

--when he knew that I wouldn't.

the night of the robbery.

Let's hear it for the *dress!*

You look fantastic, Frankie.

My girl sure cleans up, huh?

You wish, Long John.

The car is ready. We need to hit the road.

There was friction from the beginning.

Good luck tonight!

Suzy--

--trigger the break.

Done.

What happens now?

We wait for the phone to ring.

Anton second-guessed everything.

His hovering made Suzy even more nervous.

We just ***stand around*** here? What if they don't call?

They'll call.

SNK Security, this is Anna speaking.

Of course. May I have your confirmation code please?

Thank you.

Can you confirm that the error message on your console reads 47789?

Right.

I'm afraid this is a hardware issue, and we don't have any available technicians--

But she did well.

UNACCEPTABLE! We need someone here right now! We're a premium customer and--

Yes, sir...Please hold a moment.

You're doing great, Suzy.

Take a deep breath.

Thank you for waiting. We have a team downtown finishing a job, and they can be with you in... twelve minutes.

Everything was going according to plan.

This is work order **15827.** Please confirm.

twelve minutes later.

Work order?

15827.

Good... good.

You're not local, huh?

No...We're from the UK office. Lucky break that we were in town, really. We were supposed to be flying home now.

All right... Follow me up to the house, okay?

All right!

Suzy, do you hear us?

Loud and clear, Evie.

We're here. You know what to do, Donny?

Yes, boss.

How many people are on the estate right now?

I think somewhere between four and six people, including security.

You don't know exactly?

Don't tell us how to do our job. The family is out at the moment, but we have gardeners and a chef still on the clock.

I think it would be prudent to gather everyone here and do a manual check of the property--

What is he doing?

I don't know.

Can you show us the way to the bedroom and office? We'll have to check the consoles in both places.

ARF! ARF! ARF!

Why?

We need to confirm that nothing has been compromised--

Not much of a guard dog, huh?

ARF! ARF!

It's the family dog.

I can take you.

Oh, you're a *good* dog, aren't you?

de Gaulle, *stay.*

ARF!

Spectacular view!

Oh yeah... you never get tired of it.

This is the office. The router and everything are in the cabinet behind there...

Great! I'll take this console. Can you show him the bedroom please?

It doesn't really matter what you steal--

Yeah, sure.

--as long as someone has gone to some lengths to keep it safe--

--there is triumph.

It was not the first time Theodore sent us in to get information.

Oh, hello.

I assume you've shut off the camera, Suz?

I didn't question it. We didn't.

Well, I can see you, but I've stopped the backups, and I'll delete everything when you're done.

How are they doing?

...is Mitya there?

When I think back--

Mitya? I'm--

--this was the moment I knew.

Suzy?

Everything is fine, Evie... I'm...I'm restarting the system now.

Shota is wrapping up. You should too.

But I suppose--

I'm as good as done.

--by that time--

--it was already too late.

Is that everyone?

Qu'est-ce qui se passe?

So my son, bless him...he's thirteen, you know...he turned off the monitor, thinking it would turn off the computer.

So, I turned it back on, and whoops! ***Boobs.***

Oh, ha!

I just hadn't seen it yet.

All good?

All done... I've just updated the firmware.

And I found the issue. The system is restarting... Should be back online in a few.

One of the log files was--

What was that?

KAPANG!

Nicol--

Est-ce que tout va bien?

Theo?
Tu es là?

Ah!

...de Gaulle?

Are you armed?

No.

Donny?
What's going on?

What...?

What... what the hell?

Did something go wrong?

I was told... the dog goes in the bed.

Sending a message...

BLAM BLAM

Evie! *Wait!*

Anton?! What are you *doing?*

My job.

TO BE CONTINUED.

IT'S ECLIPSO VS. AN ARMY OF WALLY WESTS,
AS A NEW FLASH EVENT BEGINS!

THE FLASH #20

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ALL IN

"BAD MOON RISING" STARTS IN APRIL

DC NATION SPOTLIGHT ON

WE ARE YESTERDAY

INTERVIEW WITH MARK WAID

The past and present collide in "We Are Yesterday," the first major DC All In crossover! Legendary writer Mark Waid takes us behind the scenes of this six-part event, teasing the rise of the Legion of Doom and his ongoing collaboration with superstar artist Dan Mora.

Can you share some details about the origin of this crossover and how it's possible to bring the *Justice League Unlimited* and *World's Finest* timelines together?

It all started with the idea of bridging the modern-day *Justice League Unlimited* book (with artist Travis Moore for JLU #6 and #7) and the not-too-distant past of *Batman/Superman: World's Finest* (with artist Clayton Henry for #38 and #39) for the first time in a big way. We wanted to do something special—something that would set up major DCU storylines for the year—so we came up with a cross-time adventure where the Legion of Doom from the past makes their way into the present, forcing our heroes to deal with the consequences of their arrival.

Dan Mora also created stunning panoramic connecting covers for the entire crossover. Since he wasn't drawing the first five chapters, I wanted to make sure he had the chance to draw the finale—so we made it longer. That final chapter is especially exciting because by that point the Justice League has been scattered across time.

In the end, we make the League truly unlimited, giving them access to every era of the DC Universe—from the ancient days of Anthro to the far future of the Legion of Super-Heroes.

How did you bring the classic Legion of Doom into current continuity?

The story kicks off with Gorilla Grodd having an epiphany in the wake of Darkseid's destruction in the *DC All In Special*. He realizes this is his chance to make a big splash, but to truly take over the world, he needs his old comrades—the Legion of Doom. The problem? The Justice League Unlimited now runs the show, and many of his former allies are no longer in play. Luthor is reformed, Sinestro is playing nice with the Green Lantern Corps, and others have moved on. So Grodd hatches a plan to travel back in time, grab the classic Legion of Doom from the past, and bring them into the present.

I also have to give credit to Dan Mora for helping shape the Legion's lineup. I wasn't sure who I wanted on the team until my editor, Paul Kaminski, showed me Dan's cover. I took one look and thought, perfect! Those are our villains.

What's it been like working with Dan Mora on *Justice League Unlimited* and *World's Finest*?

My favorite thing about working with Dan is his fearlessness—he's willing to draw anything and everything. As a writer, I sometimes censor myself, thinking, I shouldn't ask the artist to draw something this big, or this panel has way too many characters, but Dan pulls it all off beautifully.

He also has an incredible ability to modernize classic DC characters while staying true to their original designs. I'll send him reference images from the 1950s and '60s, expecting him to update them completely, but instead, he keeps their essence intact—somehow making even the most old-fashioned costumes feel fresh and dynamic.

DON'T MISS *JUSTICE LEAGUE UNLIMITED* AND *BATMAN/SUPERMAN: WORLD'S FINEST*, ON SALE MONTHLY!

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